



Mobile Browsers and Cloud Gaming Market Investigation: Google's Supplementary Response to the CMA's Issues Statement

February 23, 2024

Google welcomes the recommencement of the CMA's market investigation into mobile browsers and cloud gaming in the UK.

As explained in our [response](#) to the CMA's Issues Statement, browser competition on Android is thriving. We provide developers with the tools they need to build competitive browsers, including through our contributions to the open source Chromium project. On Android, browser developers can use any browser engine they choose, and have access to all necessary features, functionalities, and APIs to differentiate themselves and compete effectively. Android facilitates myriad opportunities for browser distribution to UK users who regularly use over 25 different browsers on Android—a list that continues to grow.¹

We believe that the CMA should focus its re-launched market investigation on issues that have clear adverse effects on competition and which are readily addressable via market investigation remedies. We are confident that no such issues arise in respect of Android or Chrome. For example, the CMA has already found that there is a “*strong case*” for allowing other browser engines on iOS, something which is currently prohibited by Apple and which restricts browser competition.² This concern does not apply to Android, where browser developers can use any browser engine they want.³

The choice and openness that Android and Chrome provide continue to have an enduring positive impact on users, developers, device manufacturers, and users in the UK. We look forward to continuing our engagement with the CMA on these matters.

¹ New browsers continue to enter the market, including [Arc](#) (first released on 25 July 2023) and [Chatloop](#) (first launched in the UK in beta version in December 2022).

² See CMA [Final Report](#) in Mobile Ecosystems Market Study, ¶18.126.

³ See CMA [Issues Statement](#), ¶16.