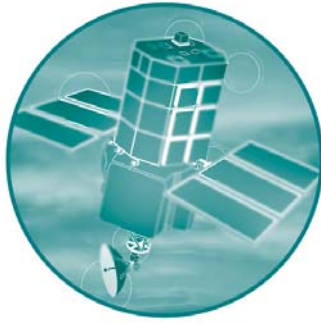


Defra/Environment Agency Flood and Coastal Defence R&D Programme



Flood Warning Dissemination Technologies

R&D Technical Report – FD2202/TR

**Defra/Environment Agency
Flood and Coastal Defence R&D Programme**

Flood Warning Dissemination Technologies

R&D Technical Report FD2202/TR

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Dissemination Status

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Statement of use

The principal outputs are presented in the Technical Report and its appendix listed below. These provide information on methods currently in use around the world for dissemination of all types of warning including flooding, chemical release and security alerts. Further research into emerging technologies is also included for consideration for future use. Each method has been assessed and ranked against pre-defined criteria for their suitability.

It is recommended that the reports are used in 2 main areas:

- Expanding the warning dissemination and information channels to the Environment Agency's Multi Media Warning Dissemination Service
- Recommendations to the Cabinet Office from the National Steering Committee for Warning and Informing the Public

Keywords –

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EXECUTIVE SUMMARY

The T15 program has had three previous work packages: WP1 – Technology Comparison, WP2 – Requirements Analysis, WP3 – International Perspective.

This document brings together the scenarios and channel applicability matrix, the aspects of service and requirements in light of international developments shown in other_doc.

The identified channels are either in use, under trial elsewhere or are unsuitable in other ways. The proposition to the Environment Agency (EA) is to use mature technologies in a novel arrangement that will demonstrate a compelling community based flood warning and response system.

The proposed system has a positive impact on community's response to flood alerts as well as improving the warning service in all areas in comparison to the Automated Voice Messaging (AVM) system.

A summary of advantages would include:

- Pervasive alerting with multiple presentation device types,
- Low running costs compared to AVM etc.,
- Dissemination rate would be close to that of purely broadcast systems,
- Digital messaging to allow any content,
- Message targeting could be multicast and/or unicast,
- Messages could contain highly localised information such as who in your street has spare sand bags/needs help etc.,
- Receipting to include assistance requests and offers of assistance,
- Receipting information would be available per individual,
- Receipting delivered as summaries reducing incoming message tally to EA, and

Self organised community based response made feasible.

CONTENTS

Executive Summary	iii
1 Introduction	1
1.1 Purpose	1
1.2 Scope	1
1.3 Approach to Work Package 4	2
1.4 Document Structure	2
2 Project Summary WP1	3
2.1 Introduction	3
2.2 WP1 Modelling Synopsis	3
2.3 WP1 Matrix of Applicability	6
2.4 WP1 Protocols	8
2.5 WP1 Conclusions & Recommendations	8
2.6 WP2 – Requirements’ SMCR models	9
2.7 WP2 - Identified users	10
2.8 WP2 - Requirement Categorisation	12
2.9 WP3 – International Perspective	15
3 Single Channel Trail Options	16
3.1 Introduction	16
3.2 Original Options	16
3.3 Option Selection	16
4 Proposed Demonstration System	17
4.1 Introduction	17
4.2 Proposed Aim	18
4.3 Proposed Architecture	18
5 Conclusions	20
5.1 What has been delivered	20
5.2 Channels Suitable for Trial	20
5.3 Recommended Research Direction	20
6 References	21
7 Bibliography	22
7.1 Internet links	22

List of figures

Figure 1-1 Simplified Warning Process	1
Figure 2-1 The SMRC communication model	3
Figure 2-2 Matrix of applicability	7
Figure 2-3 SMCR heterogeneous system	9
Figure 2-4 SMCR hierarchical system	9
Figure 2-5 A view of a general channel trial system	10
Figure 2-6 Ideal SMRC model (end recipients view)	11
Figure 4-1 Proposed System	19

List of Abbreviations

AVM	Automated Voice Messaging
BER	Bit Error Rate
CAP	Common Alert Protocol
DAB	Digital Audio Broadcast
DECT	Digital Enhance Cordless Telecommunications
DPRS	DECT (Digital Enhanced Cordless Telecommunications) Packet Radio Service
EA	Environment Agency
EIA	Environmental Information and Alerts
GDIN	The Global Disaster Information Network
GIS	Geographic Information System
GML	Geographic Mark-up Language
GUI	Graphical User Interface
HSE	Health, Safety and Environment
IEEE	Institute of Electrical and Electronic Engineers
MMWDS	Multi-Media Warning Dissemination System
NSC WIP	National Steering Committee for Warning and informing the Public
PA	Public Address
PPW	Public Partnership for Warning
PSTN	Public Switched Telephone Network
QoS	Quality of Service
RDS	Radio Data System
SLA	Service Level Agreement
SMCR	Sender, Message Channel, Receiver

SMS	Simple Messaging Service
WP	Work Package

Glossary

Asynchronous

Asynchronous communications are achieved without both parties participating at the same time. For example, a message on an answering machine is asynchronous, from a human perspective.

This is true for many forms of modern communications, they are asynchronous from a human perspective (news groups, SMS, email etc.).

Examples of asynchronous *channels* would be print, and radio broadcasts.

See also synchronous below.

Bandwidth

Bandwidth describes the amount of frequency used by an electromagnetic signal. Can be used as part of QoS measures.

See also data rate.

BER

Acronym for Bit Error Rate. This refers to how often one bit of a digital communications channel will be interpreted wrongly against those that will be received correctly as a statistical probability ratio. Error correction technologies are designed to reduce the impact of this and can appear to reduce BER but this is usually at the expense of 'useful' data rate (some bits are being used for correction rather than data). Can be used as a QoS measure.

See also data rate.

Broadcast

The type of multiplicity where one sender can send a message to many receivers at once with no additional effort involved per recipient.

See also multicast, unicast, multi-unicast, multiplicity and fusion-cast.

Data Rate

A quantitative measure of bandwidth commonly used in digital communications. It is usually measured in bits per second (a bit being an encoded 1 or 0).

See also bandwidth.

Duplex

Duplex communications are ones where both parties are able to send and receive at the same time, hence they are always synchronous.

See also half duplex, simplex and synchronous.

Fusion-cast

Relates to agents that are combining several channels into one more useful channel. These agents are usually implemented in software, but the mass media for example provides this function with different emphasis for different areas of coverage.

See also broadcast, unicast, multicast, multi-unicast, and multiplicity.

Half-duplex

Half-duplex communications are ones that are synchronous where only one party can transmit at any one time.

See also half duplex, simplex and synchronous.

Multicast

Esp. Internet, a form of multiplicity where highways are set up to reduce the amount of packets sent. Special nodes act as broadcasters for otherwise unicast links.

See also broadcast, unicast, multi-unicast, multiplicity and fusion-cast.

Multi-unicast

Several parallel unicast channels esp. across the Internet.

See also broadcast, unicast, multicast, multiplicity and fusion-cast.

Multiplicity

Refers to the numbers involved in a communications link. For example one broadcast sender to many broadcast receivers.

See also broadcast, multicast, unicast, multi-unicast and fusion-cast.

PSTN

Acronym for Public Switched Telephone Network. This term refers to all intervening equipment that joins two members of the public when they make a telephone call.

Pull

Pulled communication is that which the receiver has sought for. The main message sender is only communicating on request. Usually the *first* message sent is a small/short request followed by *main* message/s sent as a result. An example is someone seeking information from Teletext.

See also push and user triggered push.

Push

Pushed communication is that which the receiver has *not* sought for. The *only* message is that from the sender; a siren is an example.

See also pull and user triggered push.

User Triggered Push

A push of information, the sending of which has been defined by the recipient (rather than simply by the position of their dwelling).

Simple pushes have no precursor message. User triggered pushes have an initial request message from the recipient then a main message.

Initiation may be complex and can even be a dialogue rather than a single message. The recipient does not know when the main message (such as a warning) will be pushed. Usually there will be a significant delay between the initiating message and the push.

Different channels are sometimes appropriate for the initial and the main message. For example you initially use an Internet form and receive the pushed information via SMS and e-mail.

See also pull and push

QoS

Acronym for Quality of Service. This term refers to the measurement of performance of a service, such as a communications service or link.

See also data rate.

Simplex

Simplex communications are ones where only one party can send messages and the other party receives; usually, but not necessarily, broadcast.

See also half duplex and simplex.

Synchronous

Synchronous communications are achieved with both parties participating at the same time.

Unicast

The type of multiplicity referring to a channel in which one sender can send a message to one receiver; receiver may be able to reply.

See also broadcast, multicast, unicast, multi-unicast and fusion-cast.

1 INTRODUCTION

1.1 Purpose

This document is a deliverable output of the Environment Agency (EA) T15 project. This single publication satisfies the objectives of both deliverable D5 “Recommendations for Trials” and D6 “Final Technical Report” as agreed with the EA. Refer to project plan QinetiQ/KI/COM/PMP021253 V1.0 for additional background and project management information.

This document details the findings of the T15 flood warning research project. It is intended to have two main functions: as a project summary and to provide the final conclusions and recommendations for future direction. The direction sought is to improve the identified areas of warning services at best value to the EA.

This document draws on text and diagrams from previous deliverable documents of the T15 projects as it is anticipated that this document will be most useful if it can be read in isolation.

A large amount of information gathering and correspondence was entered into in order to produce the deliverables of the T15 project. Electronic copies of these materials will be made available to the EA on digital Compact Disc.

Please refer to the glossary to ensure you are familiar with all of the terms.

1.2 Scope

An average of €1.2 billion of damage is done each year to some of the 1.9M households at risk from flooding. Targets have been set from central government to reduce the amount of damage caused by flooding. As well as investing in defences, public education and forecasting etc. a cost-effective way of reducing the damage could be to better inform the public; allowing them to respond accordingly.

The EA is the lead organisation for warning the British public in regard to flooding.

The warning process can be simplified as follows.

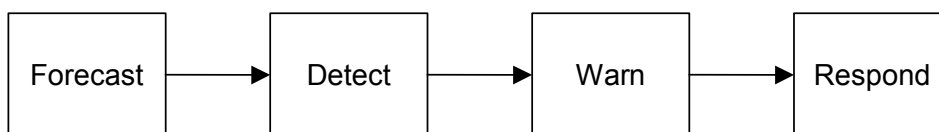


Figure 1-1 Simplified Warning Process

Any requirement of the final system or a channel trial system should be traceable to the need to inform the public (or other organisations entrusted with their welfare) in order that they can take any necessary actions.

1.3 Approach to Work Package 4

The T15 program has had three previous work packages: WP1 – Technology Comparison, WP2 – Requirements Analysis, WP3 – International Perspective.

The approach taken to achieve the purpose follows these steps:

- Bring together the channel applicability matrix from, with the aspects of service and requirements in light of international developments shown in other_doc.
- Exploit the advantages of heterogeneous channels
- Exploit advantages of hierarchical channels
- Attempt to address the above with a desire to push the effect of the employed channels so they can positively impact on communities' responses to flood alerts.

1.4 Document Structure

Section 2: Project Summary:

- This section gives a brief synopsis of the T15 project, its findings and impact.

Section 3: Single Channel Trial Options:

- This section details how the T15 program could be taken forward by testing communication channels separately as originally intended. Then each channel identified in other_doc was addressed for suitability for trials in dialogue with the EA.

Section 4: Proposed Demonstration System:

- This section provides the rationale and details of a cutting edge heterogeneous, hierarchical demonstration system, with self-aware community networks.

2 PROJECT SUMMARY WP1

2.1 Introduction

This section gives a brief synopsis of the T15 project, its findings and impact.

Please refer to the glossary to ensure you are familiar with all of the terms.

2.2 WP1 Modelling Synopsis

The points found to be most salient from WP1 were the communication models, the recipient scenarios and the matrix of applicability.

2.2.1 SMCR Communication Model

The most common model for communications is information theory developed by Shannon and Weaver (1949). This model recognises four elements: a **Sender**, who passes a **Message**, through a **Channel**, to a **Receiver**. Those developing technology (e.g. telephony and computer systems) as well as those involved in communication process engineering/management have successfully used this SMCR model.

The simple approach has been adopted as the main means by which communication ideas were presented diagrammatically in the T15 deliverables.

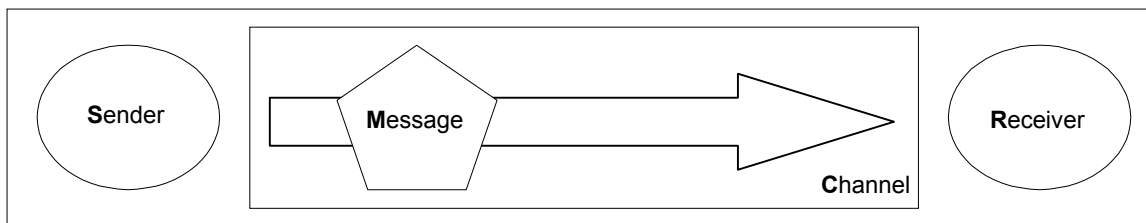


Figure 2-1 The SMRC communication model

2.2.2 Weaknesses of the SMCR model

WP1 identified that although SMCR is simple and easily understood, by itself it does not address all the relevant issues. SMCR leads analysts to assume that the sender and receiver are roughly similar. This leads to an over optimistic view that the recipient will understand the message in the way the sender intended more often than will actually be the case.

The meaning of the message is lost if there is insufficient common understanding between these parties. When the recipient and sender are computer systems for example, such problems should be both easy to discover and address. However, when the recipient and sender are human, receipt of the message alone does not mean that transfer of understanding has occurred, only that a message has been delivered.

The successful transfer of meaning is usually undertaken to have effect on the recipient. This is certainly the case for flood warning, i.e. to take appropriate action for the threat (e.g. protect dwelling, evacuate etc.).

So, how risk is communicated in flood warning can be as least as important as whether communication takes place at all. Weaknesses can be found and resolved using the constructivist model.

2.2.3 Constructivist model

Unlike the SMCR model, the constructivist model (Bennett 1987) takes into account differences between parties. It seeks to find the differences in understanding between the parties, to empathise with both of them, and to evaluate whether the communication is fit for purpose from both viewpoints.

However, given the large matrix of senders, recipients, channels and message types dealt with, it is beyond the scope of T15 to perform constructivist analysis. QinetiQ recommends that a future research direction for flood warning could be risk communication, especially in respect to communities with large mixes of cultures and language.

2.2.4 Communication relationships

Messages have two levels, the explicit and the implicit (Bateson 1979). The explicit is the content, the ‘actual’ message. The implicit is related to who the sender is and the relationship between the sender and the recipient. The implicit level greatly effects the interpretation of the explicit level.

In the context of flood warning dissemination this means that channels (or the messages themselves) should make apparent who the sender is, that the communication has a foundation that is credible to the audience and that credibility is always maintained. In particular, communication should be as timely, precise and accurate as possible.

2.2.5 Risk communication

At its most basic, risk communication is the communication of the probability and impact of a possible event.

The implication of sections 2.2.5 to 2.2.13 is that risk communications play a major part of the success of flood warning dissemination, as it will greatly shape the audience response.

Examples of different approaches for describing risk in terms of probability are “One in a hundred years”, “One per cent chance this year” and “Will probably occur in your lifetime”.

Risk communication is applicable before an event as part of public education; this could be thought of as risk preparation or reduction. It could also be applicable during an event if message content was expressed as a risk. In doing so the maintenance of credibility can be achieved more easily e.g. warning of the *possibility* of further rise or inundation.

Risk communication can also be visual. For example in some states in Australia rings are placed on telephone poles at the high points of previous floods.

2.2.6 WP1 Scenarios

The different circumstances under which warnings will be disseminated was the second step in the production of WP1.

It should be noted that the scenarios have some overlap. For example, a portion of the audience may be travelling on foot during a catastrophic event. Also, some channels are suitable for many scenarios and others are only really applicable to one or two (see the matrix of applicability).

The scenarios were well received by the EA and by the National Steering Committee for Warning and Informing the Public (NSC WIP) as a framework in which channels can be viewed. All of the scenarios except G, inter-organisation warnings, have been adopted by the Cabinet Offices' Civil Contingencies Secretariat.

2.2.7 Scenario A: Catastrophic event with short lead time

This was included as a worst case, it stresses the message delivery rate limitations of communication channels. It, therefore, favours broadcast channels.

A high impact, low probability event affecting many people, is most likely in an urban area. The implications of covering a wider geographical and rural area could also be considered.

A large body of evidence (e.g. Drabek 1986) shows that panic often portrayed in disaster movies is mythical. In general, the more at danger a group of people believe they are in, the more altruistic they become. So rapid, clear warning of impending peril should trigger useful response not adverse reactions; the fear of panic should not stop operators from issuing such warnings.

2.2.8 Scenario B: Travelling user on foot – warning of current location

This was included to show the weaknesses of technologies that favour static recipients and may have poor propagation to mobile audiences.

2.2.9 Scenario C: Travelling user in vehicle – warning of current location

This was included to show the weaknesses of technologies that may cause unsafe distractions and may not apply to audience members of scenario C.

2.2.10 Scenario D: Travelling user remote location

This scenario covers those who wish to know of flooding in a particular place regardless of their location.

Certain cases have been identified to justify the inclusion of this scenario:

- Flooding on highways, route planning.
- Help someone else, especially those vulnerable or interdependent.
- Protect property while absent (at work or a holiday home, for example).

These personal circumstances will lead to different preferred channels, for example some may prefer an e-mail alert while others may have no access to such communication.

2.2.11 Scenario E: Static person in own dwelling

The most commonly regarded scenario is that of people in their homes. It is a crucial focus to address this scenario as it is stipulated as a target for improvement by central government.

2.2.12 Scenario F: Static person at place of work

A fair proportion of many people's lives is spent at work. A mix of technologies to satisfy the other scenarios may address the needs of those at work, especially scenario E.

However, the fact that those at work are a special circumstance and the need to know about flooding whilst at work and at home justifies their inclusion as a specific scenario. Also, it

was felt that warning could be implemented by extended work place health and safety guidelines.

2.2.13 Scenario G: Inter-organisation warnings

The need for inter-organisational warnings is understood. However, to do each inter-organisational link justice would require a study of similar (if not greater) size to T15 as a whole. This is compounded, as each organisation will have different structure and different requirements such as content and presentation of information.

The Multi-Media Warning Dissemination System (MMFWDS) could explore this scenario in more depth.

2.3 WP1 Matrix of Applicability

2.3.1 Candidate Technologies

A simple means was sought to show which channels are appropriate to which scenarios. A matrix of applicability was produced to fulfil this. Channels included in the matrix are existing and possible technologies. Full analysis of these can be found in other_doc. Those technologies not included in the matrix but worthy of technology tracking are also explained in other_doc.

Technologies already in use by EA analysed in WP1 were:

- Automatic Voice Messaging
- Loud hailers
- Sirens
- FAX
- Conventional Broadcast Media
- Flood Wardens – door knocking
- Internet – pull
- Teletext
- Special Signage

Technologies thought to be of possible use for warning by EA were:

- Simple Messaging Service Text messaging
- SMS
- Wireless Application Protocol pull
- E-mail
- Internet – pushes
- Advanced Signage
- Tickers on standard TV
- Digital TV
- RDS Radio Data System Program Type 31
- Radio Data System Emergency Warning System
- Digital Audio Broadcast
- Power Line Communications

More advanced technologies on the horizon that may be of use by EA were:

- Fire alarm look alike concept

- SMS Cell Broadcast
- 3G and 4G mobile phones
- Ad hoc networks
- Bluetooth, ZigBee & Other Wireless Protocols
- Light
- Ultra wide band
- Software Defined Radio
- SMS Cell Broadcast

The matrix addresses the public’s needs: the possible nature of presentation of flood warning messages in the identified scenarios.

A mix of technologies should be sought for the reasons stipulated in 4.1.1. The final work package should consider gaining the maximum audience for the minimum cost. This will have to include checking the scenarios served for given selections. The figure below shows which technologies could be applicable against each scenario; these will be ranked in a later revision.

	Automatic Voice Messaging	Loudhailer	Siren	Fax	Door to Door	Conventional Broadcast Media	Special Signage	Internet Pull	RDS Program Type 31	RDS Emergency Warning System	Digital Audio Broadcast	SMS (Mobile Text Messaging)	SMS Cell Broadcast	WAP Protocol Pull	E-Mail	Internet Push	Digital Interactive TV	Power Line Communications
Scenario A Catastrophic Event			☰			☰			☰	☰		☰	☰					☰
Scenario B User on Foot		☰	☰				☰				?	☰	☰	☰				
Scenario C User in Vehicle		?	?			☰	?		☰		☰	☰	☰	☰				
Scenario D Travelling User (Remote)								☰				☰		☰	☰	☰		
Scenario E User at Home	☰	☰	☰	?	☰	☰		☰	☰	☰	☰	☰	☰	☰	☰	☰	☰	☰
Scenario F User at Work		☰	☰	☰				☰		?	?	☰	☰	☰	☰	☰		
Scenario G Inter-Organisation				☰				☰		?	?				☰	☰		

Figure 2-2 Matrix of applicability

Scenario A - *Catastrophic event with short lead time* is likely to be costly and/or have limited coverage if using traditional means alone (e.g. siren). More economic means could give coverage to most people to a suitable level of satisfaction. The final analysis document will address this issue.

There is an obvious advantage to certain mobile technologies such as SMS cell broadcast, which could also address Scenario B: *Travelling user on foot, warning of current location*, too.

The selection of some technologies can have multiple benefits. For example, with RDS, which gives a uniquely strong coverage for *Scenario C: Travelling in vehicle*, but can also address Scenario E: those at home.

Scenario D: *Travelling user remote location* brings special concerns and demands very fine targeting. This is likely to favour SMS and e-mail in particular.

Scenario F: *Static person at place of work* may be able to be addressed via HSE legislation and risk assessing.

Scenario G: *Inter-organisation warning* should be able to be addressed by a two stage approach. Firstly, selecting a coverall channel (e.g. Internet Push/Pull) and secondly by developing applications that utilise this channel but have specific presentation.

2.4 WP1 Protocols

Two particularly important protocols were identified:

- Common Alert Protocol (CAP)
- Tpeg Environmental Information and Alerts (EIA)
- Geographic Mark-up Language (GML)

CAP is developed by the Public Partnership for Warning (PPW) it has been accepted by Oasis as a draft proposal and is expected to become a W3C standard. After dialog with QinetiQ and the CAP workgroup, CAP now has improved GML support.

Tpeg EIA has binary and XML flavours, is supported by the European Broadcasting Union and has being considered for EC standardisation. Although its geospatial elements are more primitive than CAP's, it has a distinct advantage that the related Tpeg standards are already being realised in commercial products.

2.5 WP1 Conclusions & Recommendations

Heterogeneous systems are desirable for the following reasons:

- Increased flexibility, EA would have more channels with different properties to chose from
- Increased robustness as more redundancy would be built into the system
- Increased effectiveness as research shows that recipients typically seek confirmation with secondary channels
- Increased choice for recipients

A heterogeneous system can be shown with an adapted SMCR diagram:

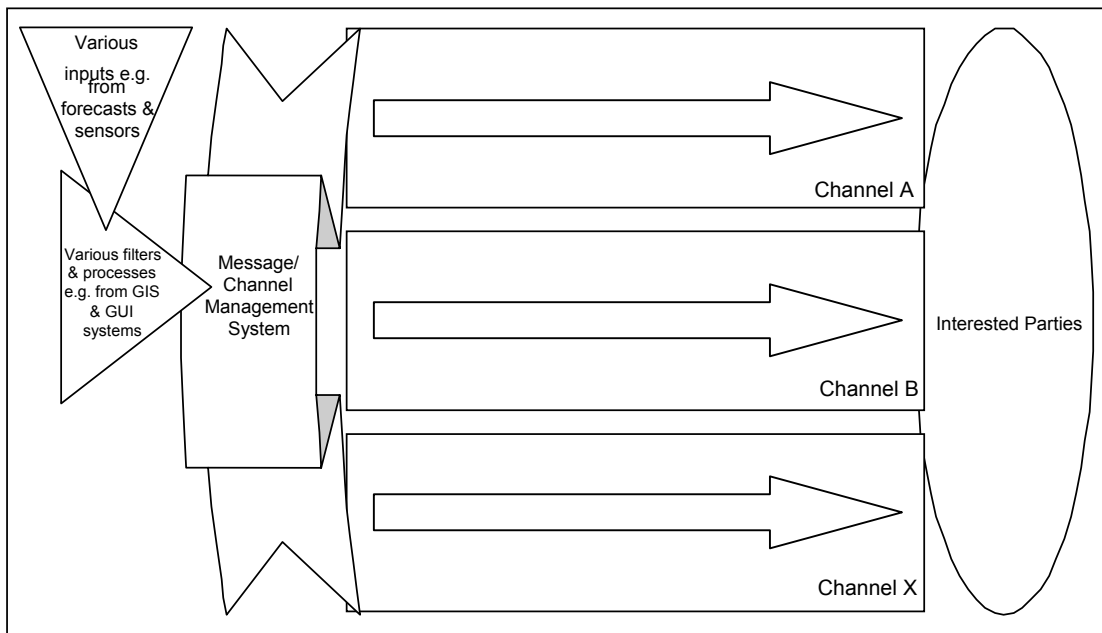


Figure 2-3 SMCR heterogeneous system

Hierarchical systems are recommended because by layering communication channels, a new ‘virtual’ channel can be conceived that has otherwise impossible characteristics. For example by having a broadcast first leg and an unicast second leg the system can have speed close to that of a broadcast system but also have receiving facilitated.

Layering of communication channels can be arranged so that from the recipients viewpoint they are in direct contact with the sender and have properties not possible without layering.

A hierarchical system can be shown with an adapted SMCR diagram:

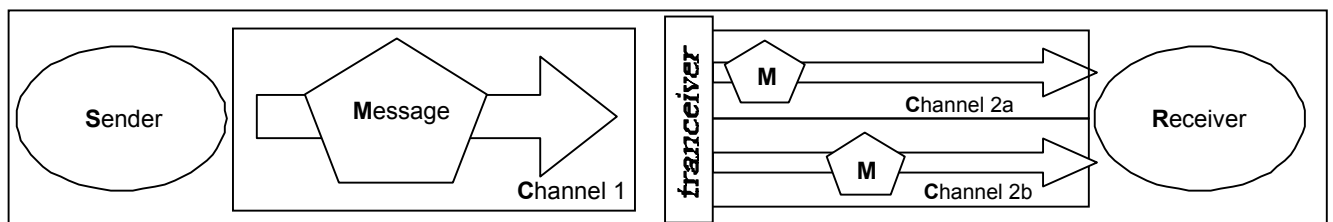


Figure 2-4 SMCR hierarchical system

2.6 WP2 – Requirements’ SMCR models

The boundaries of scope and responsibilities of the T15 and MMWDS need to be fully understood and agreed upon. The full treatment of requirements for the system will be provided by the MMWDS project.

All requirements for actual warning services must be traceable back to the publics’ need to take action or to have action taken on their behalf. Requirements for trial systems should focus on determining on how channels can contribute to actual warning services; i.e. the trial systems will not necessarily have all the requirements of actual systems. Also trial

systems may have extra requirements and details on what information is required from the trial.

Full treatment of requirements for any particular trial system will be undertaken as part of the development of that system.

How trial systems differ from actual systems was explored in the WP2 SMCR diagram below.

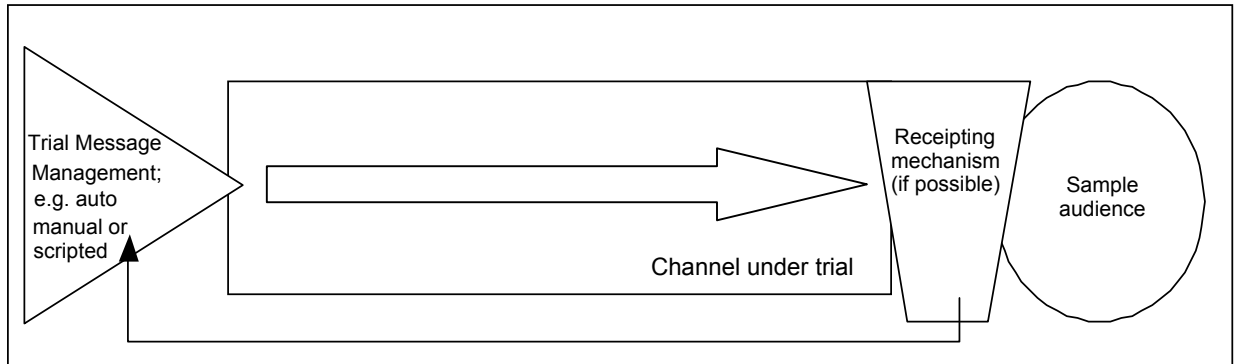


Figure 2-5 A view of a general channel trial system

2.7 WP2 - Identified users

The following types of stakeholders were identified for flood warning trial systems:

2.7.1 EA System Administrators

Administration duties concern how channels can be configured: parameters, thresholds, and operator permissions etc. The nature of requirements pertaining to administrators will be important to both actual and trial systems but will largely depend on the capabilities of the channels in question.

2.7.2 EA System Operators

EA system operators are responsible for the dispatching of warnings to the public. Their roles are likely to change as the MMWDS is introduced, used and better understood.

The requirements imposed by these users are based on these roles and may also change; but will remain related to the control of message dispatch.

For some trials it could be acceptable to send messages automatically reducing the cost. The use of real sensor/forecast data could be avoided to reduce costs further; e.g. a script could control the dispatch of warnings.

Where no EA System Operator users are involved in the running of trials, their needs and impact will still need to be assessed to judge the suitability of particular communication channels and systems using them.

2.7.3 Message Recipients

The following WP2 diagram shows how individual channels used by the MMWDS can be modelled from the recipients perspective. It is of the heterogeneous approach

recommended in T15-WP1, here the different channels are also likely to be of different nature so they can be optimised for purpose (e.g. a siren for alerting and a free phone help line for informing).

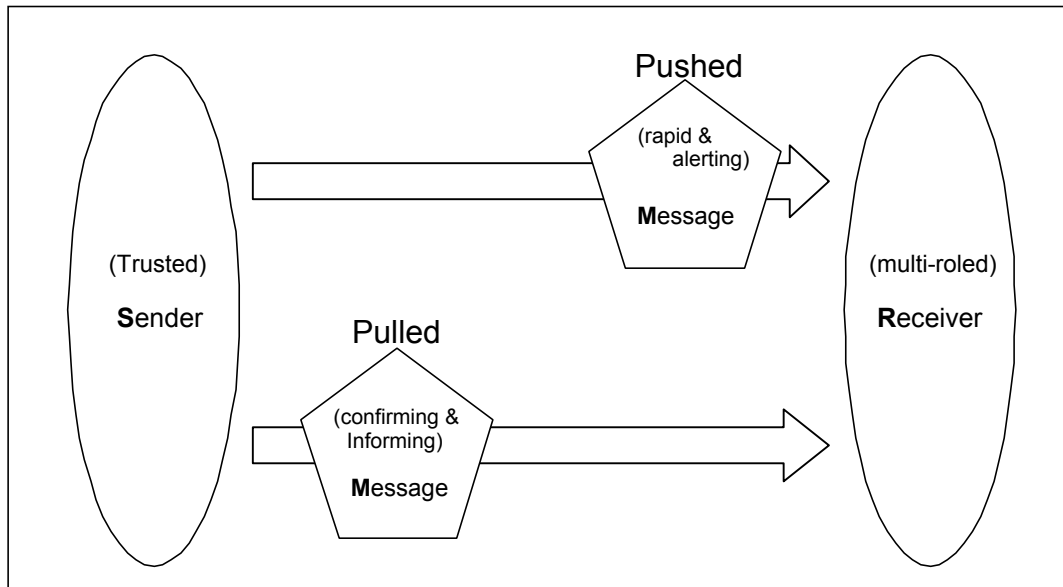


Figure 2-6 Ideal SMRC model (end recipients view)

The channels have been intentionally omitted from this diagram. Strictly speaking the recipient does not require the channels, only the messages they bare. ‘Channels’ are such an obvious part of any infrastructure that it is fair to consider them in requirements analysis. By including channels, useful requirements related to channel rather than the message can also be alluded to.

The public recipient end user type is very complex and can be broken down in many ways. These include, but are not limited to, by scenario, by geographic and demographic constraints.

Trials could be concerned with many aspects of warning, such as improving message content, presentation and delivery targeting. Even if a trial is primarily concerned with the technical communications aspects of a channel, it should seek to determine as precisely as possible the audience reached; not just in numbers but also the nature of those people reached.

Sometimes this may be a prime purpose of a trial: to determine how audience coverage could be expanded. When the results of several trials are combined, an understanding of who is covered by which channels will be possible.

2.7.4 Trial Stakeholders

Members of the T15 project board and panel are users of trial systems in the sense that they need to be confident in the trial system and its conclusions. Related projects will have an interest, in particular the MMWDS; and professional partners such as the Met Office may also use information learned.

When considering the total coverage of the audience, time and care should be spent ensuring how overlapping of possible channels best serves the public need with best value.

This will be the main thrust of the last work package of T15's report "D5, Final Analysis" which pre-emptively shows how to achieve best value coverage.

2.8 WP2 - Requirement Categorisation

The EA tend to view requirements and problem areas in the following categories

- Service Coverage
- Support
- Special Devices
- Recipient Costs
- Registration and Database Systems
- Recipient Preference Requirements
- Delivery Reporting and Management

2.8.1 Audience Coverage

It is unrealistic to expect to approach 100% coverage. A simple percentage can measure those members of the UK at risk who are covered but such a number would be misleading unless it takes into account the different sub-groups of recipients, the scenarios they are likely to be in, and whether they are matched by at least one, preferably two channels of dissemination.

Coverage can be expected to increase in the long term assuming the promises of "pervasive" or "ubiquitous" computing are realised and gradually adopted into society. In these visions consumers are able to use services from any provider, with any device, and through any communication channel available in a world where computers and communication channels are "everywhere" (e.g. part of all their electronics goods in a "networked home" and even in people's clothing as "wearable computers").

2.8.2 Targeting

This aspect is in regards to the proportion of people receiving warnings that actually required warning. For example a television broadcast is bound to reach audience members who are not affected and do not require any warning. This aspect could be measured as a percentage; based on a ratio of those who received a *required* warning and of those who received an *unnecessary* warning.

Many technologies make the request for messaging easy for some recipients, providing very fine grain, controllable targeting. These are especially useful for modern unicast (or multi-unicast) messaging services such as e-mail and SMS, This is termed a user-triggered push in the T15 project.

Such unicast signalling is also possible in a broadcast channel. Some receivers can be configured to ignore most messages and only present those that are relevant to the recipient. This can be thought of as a multi-tier system where the processor is acting as a channel, filtering the broadcast communications and converting them into what is unicast from the recipient's perspective. Where recipients can be individually identified by those dispatching messages (e.g. by postcode / house number or an arbitrary system) the messaging can be perceived as unicast from the sender's perspective too; messages can be sent knowing they will be received by a single recipient.

Multi-cast messaging is coarser grained than unicast. Instead of per recipient it can be thought of as per sub-group. This could be done geographically for example and one message sent to a whole street. This is equally possible in a broadcast channel and should increase the message throughput capability in comparison to unicast in direct proportionality to the size of the groupings (10 recipients per group == 10x throughput).

2.8.3 Speed

This aspect is simply the measured rate of warning delivery. Ideally it would include only properly targeted (see above) messages and measurements.

From the recipient's perspective, messages need to happen at least before it is too late to respond. It is assumed that the only reason a warning could be too early is if forecasts have changed and new messages are then made necessary. It is assumed that this is dealt with elsewhere i.e. in forecasting systems so the certainty is measured against the impact of the event and the necessary lead-time for any response. The levels of warning could also be used to address this issue. If certainty of forecast is not sufficient or that the period is large, watches can be issued rather than warnings or alerts.

The mode of communication will be a prime deciding factor in the speed of delivery of the message where, in general, broadcast systems may be favoured.

2.8.4 Cost

The costs of all interested parties should be minimised as much as possible. Any costs to recipients may deter message reception, which needs to be avoided. Ideally, there would not be any tariff to the recipient associated with the reception of a warning. It is believed that ongoing costs such as a being charged monthly, or on a per message basis, would be less acceptable than a small one-off charge. An initial charge could be offset against cheaper household insurance for example.

Costs to the EA need to be easily controlled and be understood in terms of the QoS provided i.e. the value returned. One way to help control costs is to educate the public to expect only one pushed message and then to use broadcast pull methods for confirmation purposes; push channels can be particularly expensive to communicate across.

Where multiple push channels are required, receipts could be used so that, in the event of delivery failure, further channels/messages can be sent intelligently, using the channel redundancy.

This aspect could be measured as the cost per message, the cost per recipient or the mean total cost per incident. Costs should be identified for all interested parties. Cost may vary with the size of audience for any incident. It would require full messaging simulation to understand the costs per flood event, per sub group, per scenario, per channel; in particular, intelligently managing multiple push channels as mentioned in the paragraph above.

2.8.5 Content

Many channels have no choice of content type. AVM for example can only convey audio (voice) messages. Channels that are essentially digital data links typically can carry any digital data, such as encoded voice, video etc.

Such content rich methods of delivery can sometimes be further enhanced by the use of presentation devices that are flexible and configurable by the recipient. For example Tpeg-EIA systems can display messages in any language regardless of that of the originator.

A subjective scale is probably the most meaningful measure for this aspect. For certain scenarios and/or audience sub-groups, it may be possible to define more objective scales than would be possible for one that attempted to cover all.

Separation of the content and presentation can be ambiguous if not properly addressed.

2.8.6 Presentation

This mainly covers recipient interpretation, suitability to particular scenarios and audience sub-groups. Determination and measurement of this aspect will often rely on feedback (e.g. by questionnaire or interview).

A simple set of categories and heuristics is probably the most meaningful measure for this aspect. For certain scenarios and/or audience sub-groups, it may be possible to define objective scales.

Spatial models of perception should be considered for the exact nature of the presentation of messages. The audience's focus is considered to determine how likely they are to notice the information that is competing for attention with information from other sources. Though this is usually simple common sense, the application of the model can verify the legitimacy of the presentation used (Cheverst et al 2001). These parts of the presentation aspect may have their own measures if deemed necessary.

2.8.7 Receipting

Receipting has several uses:

- Determining QoS as some measure of audience coverage and message reception rate.
- Multiple push channel management.
- Targeting door knocking to those who have not yet received a message (can be thought of as a form of the above point).

Per-recipient receipting may not be practical or cost effective for large-scale dissemination or for particular channels. For example, if receipts were being delivered over a data link they would decrease available bandwidth and could complicate management systems. If Per-recipient receipting is not undertaken for a particular channel, samples could be used to determine rate of successful delivery for QoS measurements.

Receipting mechanisms for partner organisations (e.g. the emergency services or BBC) is crucial to operations. The impact of non-communication with such organisations will be far greater than that of not informing any one particular member of the public.

A measure for receipting aspect could be borne from the cost per 1000 messages receipted and also a measure of certainty (e.g. if samples are used). The actual level of *reception* itself is dealt with in the "Coverage" aspect above.

2.9 WP3 – International Perspective

WP3 reviewed of the systems in Australia, Austria, Canada, Denmark, Finland, Japan, The Netherlands, Norway, Sweden, Switzerland and finally the United States of America.

Of particular interest was the use of RDS PYT31 in countries such as Norway and the hierarchical and extensive infrastructure employed in the US' Emergency Alerting system.

International alerting efforts were also presented. The Global Disaster Information Network (GDIN) was proposed as part of vice-president Gore's initiatives. It seeks to provide an integrated solution that would allow international warnings to be broadcast and to also enrich the constituent existing systems.

The money was solely American and the GDIN was affiliated with other American initiatives such as the Partnership for Public Warning (PPW). This would indicate that the GDIN line would closely follow the PPW ideals and proposed standards such as the Common Alerting Protocol (CAP). Some members have shared appointments with GDIN and PPW; these would be ideal candidates for the NSC WIP to target for dialog.

Since the publication of WP3, GDIN activity has picked up

3 SINGLE CHANNEL TRIAL OPTIONS

3.1 Introduction

This section describes how the decisions were made on taking the T15 project forward through consideration of testing communication channels separately as originally intended and through dialogue with the EA.

3.2 Original Options

At the outset of T15 it was imagined that a cost benefit process would select a suitable dissemination channel.

At the program closure meeting QinetiQ and EA ran through the options for single channel trial possibilities. It was agreed that none of the options would be useful to the EA. The channels and the reason for non-trial suitability are as follows:

- **Advanced AVM**- results would be product specific. EA's existing knowledge and further international dialogue would allude to best options. Risk well understood technology that is already being integrated with the MMWDS. The cost of the telephone calls still has to be paid by the EA. This is in the region of £60k for the average flood event.
- **Special Signage** – already being developed and under trial by the EA.
- **Internet pull** – already being addressed by the EA
- **Internet push** – equipment needs to be on and connected, may be applicable when Broadband Britain comes to fruition
- **RDS** – simple audio only (albeit with very limited length text), effective, used around Europe, good adoption by manufactures. Useful to those in scenario C.
- **RDS Emergency Warning System** – More advanced and flexible than RDS. Not adopted by manufactures.
- **SMS unicast** – under trial by the Office of E-envoy.
- **SMS Cell broadcast** – useful to those with mobile phones but legal provision is still an issue.
- **DAB** – far more flexible and higher data rate than RDS.
- **Power Line Communications** – already under trial in the NE by David Hay.
- **Wireless Ad-hoc mesh networks** – could use air interfaces such as DECT and its DPRS, well adopted, inexpensive and highly capable.

3.3 Option Selection

In discussions with the EA few of the options seemed to be of interest that were not already in use or under trial elsewhere. EA decided that investment would be best placed demonstrating the hierarchical dissemination and ad-hoc community networks.

4 PROPOSED DEMONSTRATION SYSTEM

4.1 Introduction

This section provides the rationale and details of a cutting edge heterogeneous, hierarchical demonstration system, with self-aware community networks.

Advantages would include:

- Pervasive alerting with multiple presentation device types
- Low running costs compared to AVM etc.
- Dissemination rate would be close to that of purely broad cast systems
- Digital messaging to allow any content
- Message targeting could be multicast and or unicast
- Messages could contain highly localised information such as who in your street has spare sand bags/needs help etc.
- Receipting would be per individual
- Receipting to include assistance requests and offers of assistance
- Receipting delivered as summaries reducing incoming message tally to EA
- Community based response made feasible

The themes for improvement recommended throughout the research should be demonstrated to the EA.

These themes are:

- Heterogeneous channels to provide resilience, flexibility and confirmation
- Hierarchical channels to provide otherwise unachievable channel properties e.g. low cost rapid delivery of broadcast systems with receipting of unicast messaging
- Enabling channels to be used in systems beyond warning and also of use in response
- Use of common and open standards
- Improving the identified seven aspects of service:
 - Audience Coverage
 - Targeting
 - Speed
 - Cost
 - Content
 - Presentation
 - Receipting

4.1.1 Heterogeneous Approach

There can be no one magic solution. None of the technologies can address all identified scenarios. So the only way forward is to have a heterogeneous approach; one that has a mix of technologies to provide as wider audience as possible.

Furthermore, redundancy gives resilience. The more channels that exist to propagate messages, the higher the probability that the intended recipients will receive the message: even if some channels fail, others may succeed.

Research shows that members of the public who have received warnings typically seek confirmation via consistent and multiple reliable sources before taking requested action (Drabek 1986). Whichever message is received first will make the audience more receptive to following messages. This increase in receptiveness will hopefully be to the level such that the audience actively seeks confirmation messages (e.g. turns on a radio).

If only one message is received, or if messages are received via only one channel, there is a chance that no action will be taken by the public.

A multi-tier approach is in itself a desirable approach as it can allow the mixing of otherwise mutually exclusive properties. For example, channels that are broadcast in nature have large throughput of messages and require less precise data. Unicast channels allow finer granularity of targeting but can require very accurate data that may not be available.

By choosing the correct channels for each tier, characteristics that would be difficult to achieve can be more easily tailored.

4.2 Proposed Aim

To establish an optimum approach for the dissemination of flood warnings, reducing the cost of disseminating warnings, improving the resilience of the system, its message targeting, its message delivery speed and making the service far more inclusive than the current service (e.g. catering for all languages and for specific needs). To develop a system that meets this approach, by integrating several communication channels and different types of presentation device. This system will allow demonstration of the approach and evaluate the effectiveness of the chosen presentation devices. To prove how the same infrastructure, when in place, could allow co-ordinated community reaction to flooding incidents.

4.3 Proposed Architecture

The system would be hierarchical having two primary legs

- DAB carousel for Tpeg alerts
- Internet push – in case of demonstration area with poor DAB coverage; also supporting CAP alerts

The secondary leg will be a wireless ad-hoc network being able to ingrate a number of presentation devices including:

- Simple alarm metaphors such as a vibrating pillow
- Common household devices such as fire alarms
- Common workplace devices such as burglar alarms
- Nomadic devices that could be useful to scenario C
- Complex display devices such as Digital Personnel Assistants

A possible arrangement of a final system is shown in the diagram below:

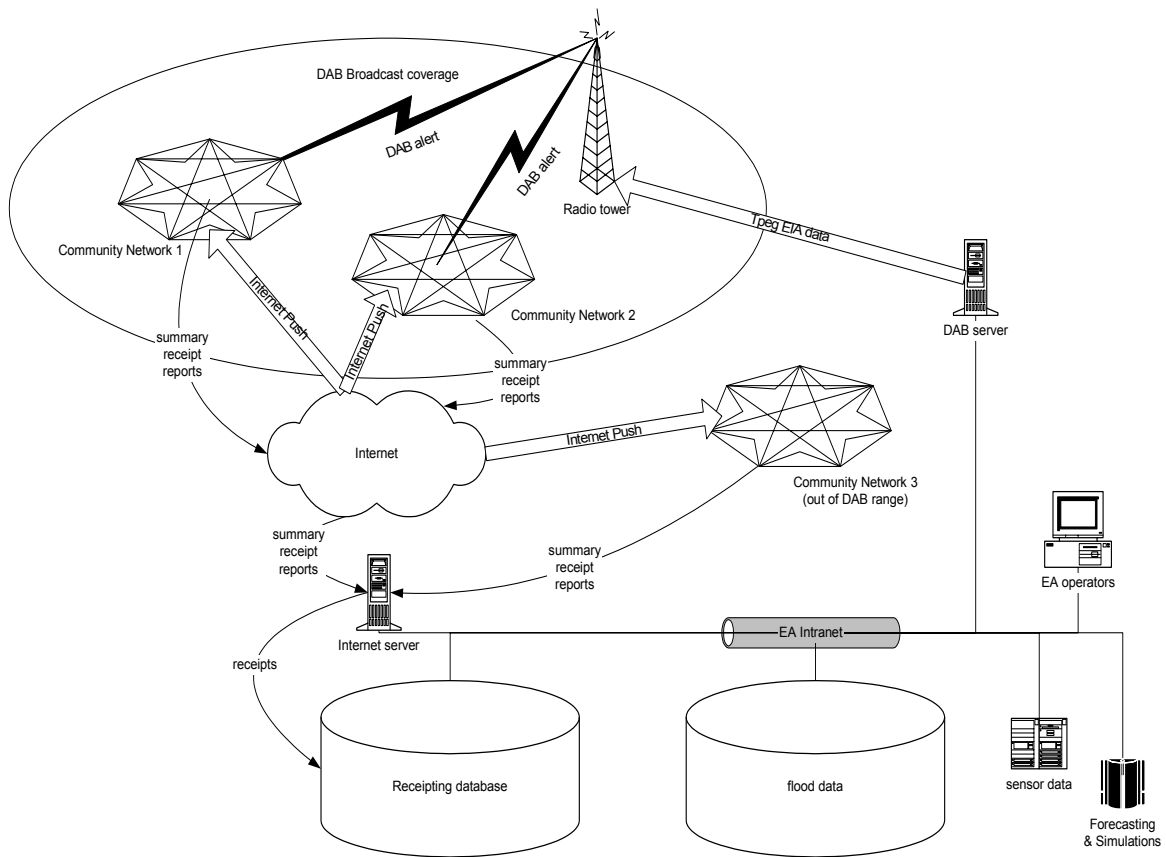


Figure 4-1 Proposed System

For demonstration purposes, tying in systems such as the forecasting and sensor data would be unnecessary.

Broadcast could be achieved with a mixture of DAB and Internet push giving flexibility, redundancy and confirmation. Tpeg and CAP messages would be supported so the protocols could also be tested for suitability.

Each community network would have its own unique make up of presentation devices that also serve as transceivers propagating messages far beyond the range of the device that picked up the original broadcast.

Receipts would be collected in the community network and dispatched to the EA as a summary report.

5 CONCLUSIONS

5.1 What has been delivered

T15 has provided

- Review of communication modelling useful to public warning
- Warning scenarios in which to judge applicability
- The aspects of warning service which channels can address
- A requirements framework for trial systems and actual systems
- A review of current and emerging technologies at home and abroad
- A proposed new research direction for warning that will enable improved response of those warned

5.2 Channels Suitable for Trial

Section 3 gives details as to why QinetiQ finds little value to trial any particular channel at this time from a technical perspective. From a social perspective, certain channels employed elsewhere and current UK trials may need localised or cultural ratification. The exact form of presentation in particular should be prototyped for analysis. This could then be presented to focus groups for example.

QinetiQ recommends that the T15 project would benefit from subsequent technology tracking. Using the resources delivered in T15, effort towards this activity will be greatly reduced. Technology tracking reports should include sections relating to:

- Communication channels already identified in T15 and their direction
- Communication channels that are newly emerging and their possible use
- Directions in public warning
- Other technologies that could improve the warning process; this should include presentation of warnings, response to warnings etc.

5.3 Recommended Research Direction

QinetiQ proposes that novel options that will potentially enhance the whole warning process will provide better value than a trial of one particular channel. Section 4 aims to provide one such proposition.

5.3.1 Communication Event Simulation

A simulation tool would provide a useful means of evaluating the value and benefits of possible channels and services offered by technology providers. The scale of complexity due to scenarios, types of recipients, and aspects of service (cost, chance of reception, receipting etc.) would need to be addressed. Also the system would need to be extremely configurable so that it can adapt to the evolving understanding of the audience and its needs. Simulation could be provided down to individual recipients and each message sent to them.

Such a system could be used to select which channels and services would be useful to integrate and therefore trial. However a far greater purpose can be conceived if the simulation was integrated with other systems such as forecasting and detection. In the event of an impending inundation, the simulation tool would provide the most economic warning plan to meet the requirements imposed by the nature of the event and the public need.

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7 BIBLIOGRAPHY

7.1 Internet links

Over five hundred web sites were used in the gathering of information, documents and opinion. Links to some of the more general ones are given below.

- <http://www.alertsystems.org> American flood warning systems.
- <http://www.bbc.co.uk/rd/> BBC Research and Development.
- <http://cindi.usgs.gov> Center for Integration of Natural Disaster Information.
- <http://www.cellbroadcastforum.org> forum for SMS Cell Broadcasts.
- <http://www.colorado.edu/hazards> academic *Disaster Research* resource that has a monthly newsletter.
- www.dartmouth.edu/artsci/geog/floods/index.htm includes a flood observatory.
- <http://www.disasterlinks.net> includes many disaster-related links.
- <http://www.edis.ca.gov> Internet push & pull of emergency warnings in California.
- <http://www.fema.gov> Federal Emergency Management Agency.
- <http://www.fhrc.mdx.ac.uk> Middlesex University's Flood Hazard Research Centre.
- <http://www.floodforum.net> hosted by the Parliamentary Office of Science and Technology.
- <http://www.hse.gov.uk/hid/land/comah/level3/5c99212.htm> relating to warning signage.
- <http://www.incident.com> hosts definition of Common Alerting Protocol.
- <http://www.nmic.noaa.gov/CENR> Committee on Environment and Natural Resources.
- <http://www.partnershipforpublicwarning.org> a Public Private Partnership for warning the public, previously headed by Peter Ward.
- <http://www.plca.net> the Power Line Communication Association.
- <http://www.ukdigitalradio.com> UK resource for DAB.
- <http://rds.org.uk> UK RDS forum.
- http://sdcg.gsfc.nasa.gov/DIV-NEWS/earth_alert.htm Earth Alert project.
- <http://www.wdc.ndin.net> The Western Disaster Center.
- <http://www.worlddab.org> Digital Audio Broadcast resource.