

What's a model? - "useful representation" (Starfield 1997) - whenever you represent a system in any way and learn something from it you got yourself a model What can models do? - help us understand a system - describe a system - predict long term dynamics from snap-shot data → predict systems reaction to interference → develop resource-efficient control measures

Some more points about space in epidemiology

- "spread" of disease

- host populations are distributed in space

- direct transmission:

- 2 animals must be in the same point in space at the same time

- indirect transmission (e.g. via parasite eggs):

- 2 animals must be in the same point in space at different times

- indirect transmission (e.g. vectors):

- an infected host and a vector must be in the same point in space, same time

- a susceptible host and a vector must be in the same point in space, same time

Disease dynamic is a spatial process!

and therefore should be modeled spatially

What kind of models are we talking about?

Agent-based, spatially-explicit dynamic system model

- Agents = things; entities that are individually represented in a model

- Agents have individual characteristics (age, infection history, position, ...)

- Spatially-explicit: things have a position in space

- The spatial position of agents influences what happens to them

- Dynamic system model:

- Set of agents and a set of processes that change state of agents

- Processes are applied periodically (time discrete), state of agents updated

Highly flexible, widely used in ecology, no restrictions by math













