

Rock Enrol!® lesson handout



Cabinet Office

The lesson handout for teachers and those working with young people covers the session outcomes for the Rock Enrol!® resource pack and an outline of the core activities in Session 1.



Rock Enrol!®

Session outcomes

The sessions in the Rock Enrol!® resource pack can support groups of up to 45 young people and last between 20 minutes to an hour.

During the sessions participants will:

- be introduced to voter registration and be shown what happens when people don't register to vote;
- understand debating and persuasion skills;
- develop and voice opinions on issues that matter to them;
- be encouraged to work in teams and develop negotiation skills;
- be prompted to consider who makes spending decisions and how they can influence them; and
- register to vote.

Rock Enrol!® includes interactive sessions that can be incorporated into a wide range of settings and can be tailored to any youth group activity.

Rock Enrol!® aims to get the voices of young people heard. Through fun and engaging activities it inspires young people to discuss and debate what they care about, whilst considering why they should register to vote.



Rock Enrol!® **Session 1 outline**

for a 45 minute session

Vote WITH YOUR FEET

(15 minutes) Get young people expressing opinions on issues that matter to them. Introduce voter registration. Show the “What matters to you?” clip on page 18 in the resource pack to enhance this activity.

WHY vote?

(20 minutes) Explore with your group why it’s important for young people to cast their vote at election time.

SUMMARY AND INVITATION TO REGISTER

(10 minutes) Summarise the session and invite the group to register to vote. Remind your group ahead of the session that they will need their National Insurance numbers!

FLEXIBILITY

Our plans are a guide for you to adapt to your group.



